Introduction to Audacity

Ву

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Presented at Christmas Expo 2019





- Audacity® is a free, open source (cross-platform) digital audio editor, recorder, and mixer. It is a sophisticated software application that comes with an extensive list of features including:
 - Recording (from a microphone or mixer)
 - Import/export of WAV, AIFF, AU, FLAC, MP3* and other formats
 - Advanced editing (cut, copy, paste, delete commands with unlimited "Undo" and "Redo," multitrack mixing)
 - Digital effects (change the pitch, remove background noises, alter frequencies, remove vocals, create voice-overs for podcasts, etc.)
 - Plug-ins (support for LADSPA, Nyquist, VST Audio Unit, including VAMP analysis plug-ins)

The full list of Audacity® features can be found on its official homepage

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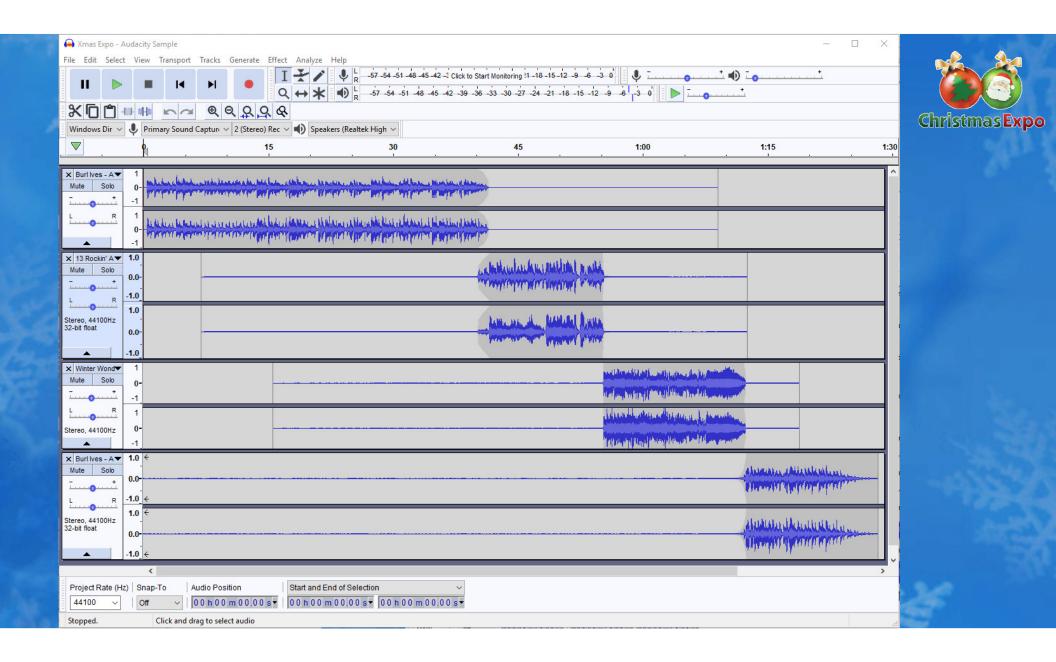
What Can You Do With Audacity?

- Audacity[®] is a very sophisticated tool which can be used to accomplish a lot of special things
 - Unless you're an audio engineer, a passionate or advanced user, expect to spend some time with the help files to learn about these advanced features
- Most (novice) users will only scratch the surface, using this software to perform only a few of the basic functions
 - This class will focus on those few basic functions and skills used most often for making our soundtracks
 - There are often multiple ways to accomplish the same or similar results, but I'm going to show you what works for me
 - For those interested in more advanced features, I highly recommend reading the help files and tutorials

What Can You Do With Audacity?







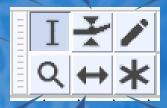
Audacity Toolbars



"Tools Toolbar"
Selects tools for
making edits

Selection Tool (F1) Envelope Tool (F2)

Draw Tool (F3)



Recording Volume

Playback Volume

Zoom Tool (F4) Time Shift Tool (F5) Multi Tool (F6)



"Play at Speed"

"Playback Speed" "Mixer Toolbar"

Audacity Toolbars



Standard Cut / Copy / Paste

Undo / Redo

Zoom in/out (Ctrl + 1 / 3)

Fit Project to Width (Ctrl + F)

"Edit Toolbar"

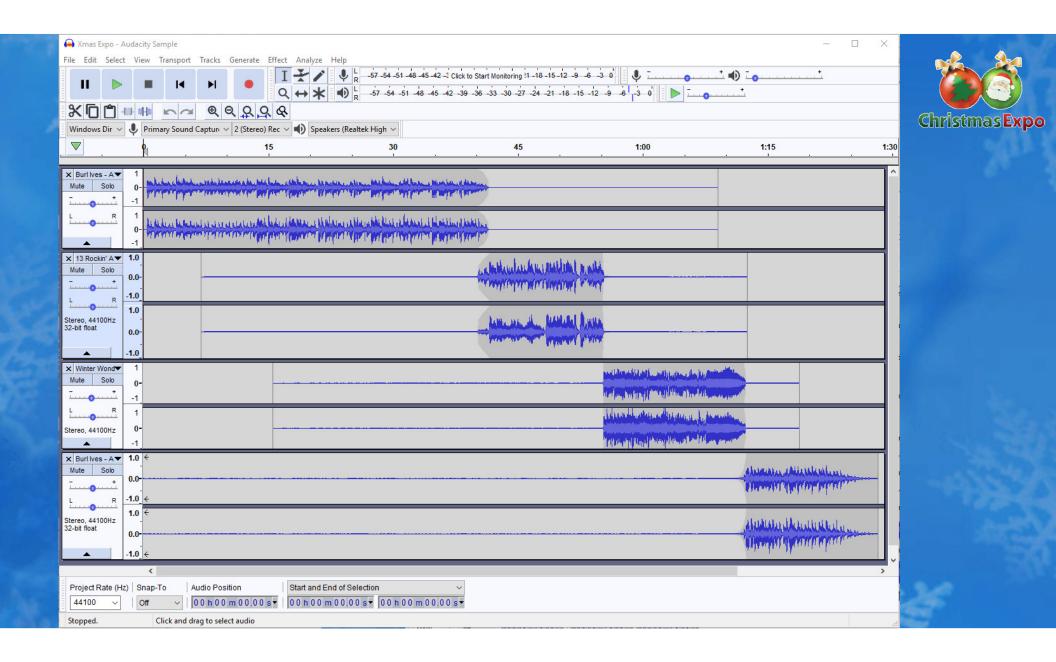


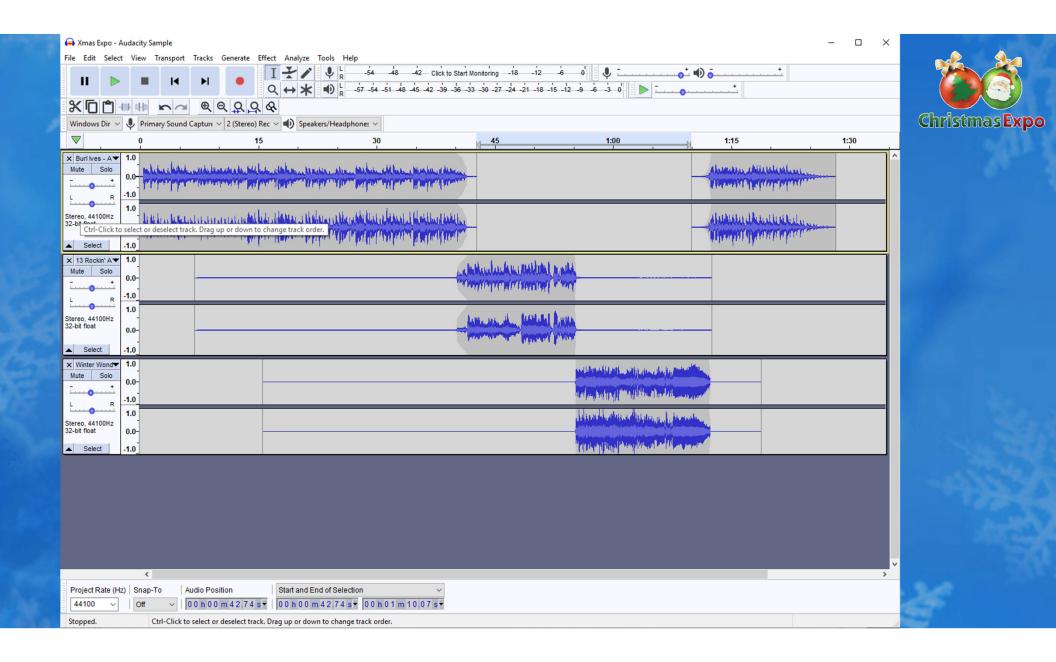
Trim Audio Outside Selection (Ctrl + T) Silence Audio Selection (Ctrl + L) Fit Selection to Width (Ctrl + E) Toggle Zoom (Shift + Z)





- A project can have multiple audio sources which will be mixed together to make final audio product
- Each source is generally imported into a "Track", which can be individually manipulated
 - Tracks are most often one unbroken section of audio source material
 - The entire track can be moved in time, volume adjusted, etc., as a whole item
- A "Clip" is a separate section of material within a track which can be manipulated somewhat independently
 - Clips still share many of the master properties of the track, such as the sample rate, overall volume, etc.
 - However, clips cannot overlap other clips in the same track





Audacity Tracks (1 Row per Track)

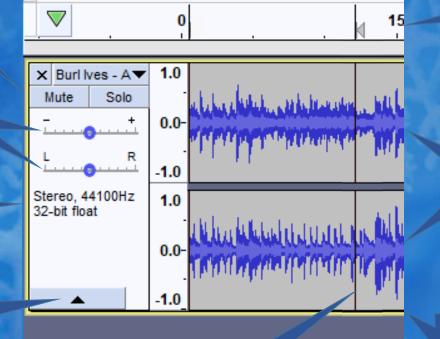


Audio
On/Off for
the track

Track Gain & Pan Controls

Track Technical Information

Expand / Reduce Track Display Click to Pin / Unpin cursor scrolling during Playback



Timeline

Track Audio Signal Level (Left & Right)

Yellow Border shows currently selected row

Cursor position



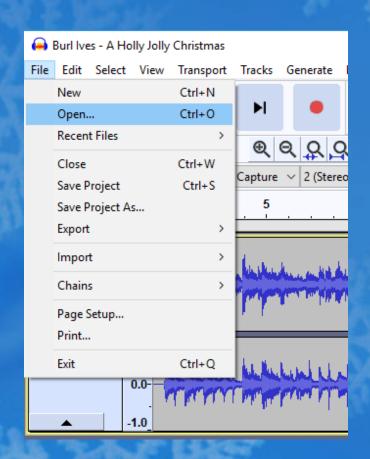
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Method 1

- From the Menu, select "FILE"
- Then 'Open'
 - This opens the standard dialog box where you can navigate and select the desired file.

Method 2

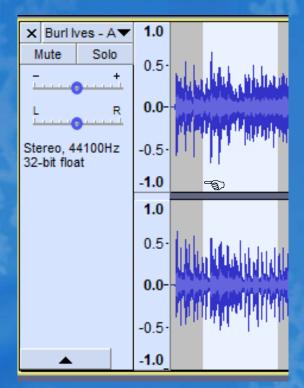
- Open Audacity
- Open the folder containing the audio file
- Drag & Drop the file into the Track section of the window
 - (It will indicate "Move" but it will open the file, not move it)



How to Select an Area (#1)

- Choose the "Selection Tool" (F1)
- Place the cursor at the desired starting point
- Left-Click and move mouse to the desired end point & release the mouse button
 - Once selected, the end points can be adjusted using the pointer tool
 - Zoom in on waveform for finer resolution and accuracy
- Selection will include both the left & right channels for stereo tracks
- Dragging the mouse down through multiple tracks will select the time span across all involved tracks

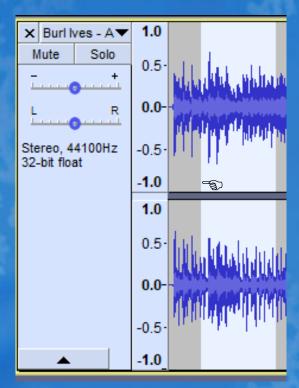




How to Select an Area (#2)

- Choose the "Selection Tool" (F1)
- Select the track(s) to be marked (or all)
- Begin Playback of the audio
 - Either select the Play button or press the Spacebar
- To start selecting an area, press the "[" key
 - A temporary marker will be shown
- To select the end of an area, press the "]" key
- The area between the "[" and "]" on the active track will now be selected

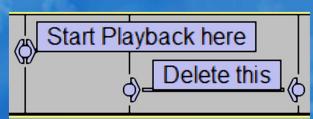








- 'Labels' are tools for placing text annotations and notes at specific locations on the timeline
 - These labels apply to the project, not to a specific track
- We can take advantage of these to mark temporary points were we want to come back and do work at a later time
 - When selecting regions in the future, selections will tend to 'snap' to these markers if they are in close proximity
- Markers can either be a single point or a region
 - A single point is a region with zero length
- Markers can be adjusted by:
 - Grabbing the endpoint circle moves the region in time
 - Grabbing either bracket moves just the endpoint in time







- Select an area as before
- Press 'Ctrl + B' to add a marker
 - A 'Label Track' will be added to the project
 - The selected area will have a label added with a blank name
 - You can change the label name as desired or leave blank

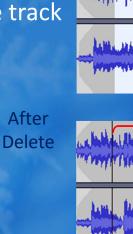
or

• During Playback, press 'Ctrl + M' to add a marker

How to Delete a Section or Trim a File

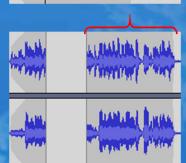
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- Select the area no longer wanted
 - Either a section of the track, or from a point to the end of the track
 - After initial selection, zoom in to adjust and fine-tune the selection points
- To 'delete' the selection, press 'DEL' or 'Ctrl + K'
 - The selected portion will be removed
 - Everything to the right will be moved to close the gap
- To 'split delete' the selection, press 'Ctrl + Alt + K'
 - The selected portion will be removed
 - Everything to the right will remain in place
- These will both create a hard 'cut'
 - Can be effective in some situations, but it is rarely pleasing
- For a better option, add a fade-out ...



After Split Delete

Before

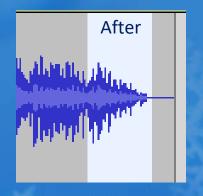


How to Fade Audio (Option #1)

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- Select the area to fade
 - The selected area will define the fade time
- From the Menu bar, select "Effects"
 - From the detailed menu, select the effect you want to apply
 - In this case, select "Fade Out"
 - Selecting "Fade Out" again will further fade the audio track
 - Adjusting the fade will require you to undo the effect and repeat with a new selected region
- For more control, use option #2 ...





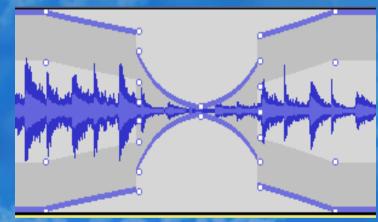
How to Fade Audio (Option #2)



 From the "Tools Toolbar," select the Envelope Tool (or press F2)



- Click in the track to create an envelope 'point'
 - The selection will change the envelope size from that point to the adjacent point or to either end of the track
 - To keep the original envelope size up to that point, set the point at the track edge
- Add additional points and click & drag points to create the desired envelope shape
 - To erase a point, click & drag it outside the track envelope



How to Crossfade Audio



- "Cross fading" is the term we use for making a smooth transition between different sound tracks
 - This can also be transitioning between portions of the same audio file, smoothly cutting out the middle segment
- The basic steps involved in a smooth crossfade are:
 - 1. Determining where to transition
 - 2. Overlapping the audio tracks
 - 3. Aligning the two audio tracks
 - 4. Making the transition
 - 5. Test & Repeat as necessary until happy

How to Crossfade Audio Determining Where to Transition

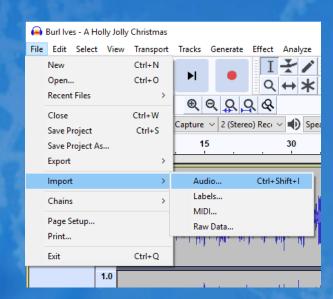


- This can be as much an art as it is a science
 - It may take more than one attempt to make a satisfactory mix
 - After a few projects, you'll start to find the approach that works best for you
- Music with similar rhythms transition best
 - Transitioning between radically different beats can be jarring
 - But it can be effective if that is the effect you are trying to achieve
- Try to pick a 'natural' crossover between the tracks
 - Listen for verse/chorus changes
 - Listen for complete measures
- These points make for smoother transitions

How to Crossfade Audio Overlapping the Audio Tracks



- From the Menu, select "FILE"
- Select 'Import', then 'Audio'
 - This opens the standard dialog box where you can navigate and select the desired file.
 - Do not select the 'Open' option
- Drag & Drop works as well
 - Drop the file below the existing track and it will be added as a second (or third, etc.) track

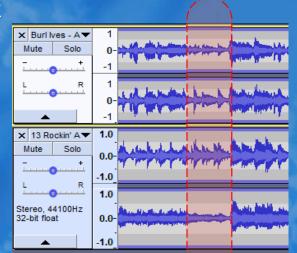


- This adds the selection into a new track in the display area
 - This can be the same or a different file than the first track
 - Each track is treated independently, even if from the same file
 - During playback you will hear ALL enabled tracks





- If desired, trim the excess from the new audio track
 - Keep the desired portion plus enough lead/tail to make a smooth transition
- From the "Tools Toolbar", select the Time Shift Tool (or press F3)
- Use the cursor to drag and align the second track to the first
 - Use the track mute/solo buttons to listen to a single track
 - When listening to/viewing both tracks try to align the beats, especially in the intended area of transition
- If the Beats per Minute are different you will not be able to align the entire track, but you want to keep it close in the area of the transition
 - When picking a transition point, try to pay attention to measures along with the beats
 - Full measures make smoother transitions



Desired transition area

How to Crossfade Audio Making the Transition

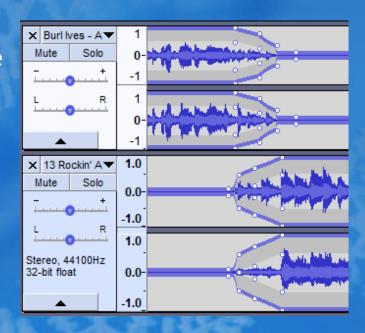


Automatic

- Use the cursor to select the transition 'zone'
 - Be sure to select both tracks with your cursor
- From the menu, select 'Effects', then 'Crossfade Tracks'
- Select 'OK'
- Note that this will not alter any audio outside of the selected area, you must still do that

Manual

 For each track, use the Fade In and Fade Out Effects or use the Envelope Tool as before to control when and how much to fade



How to Crossfade Audio Test & Repeat as Necessary Until Happy

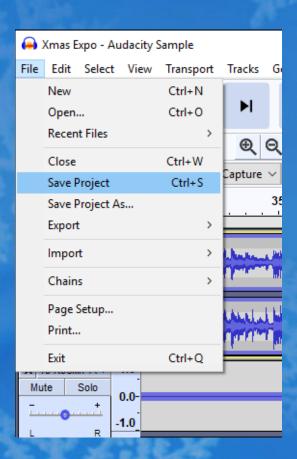


- Playback and listen to the transition you created
- Make small adjustments/tweaks/changes as necessary
- Repeat until you are happy
- Not every attempt will work out on the first try
 - Don't be afraid to undo and start over
 - Sometimes making a slight variation in the approach can make a big difference in how it sounds

How to Save a Project

- From the Menu, select "FILE"
- Then 'Save Project'
 - This opens the standard dialog box where you can navigate folders and define the desired filename
- This will save the project, including all tracks, timings, and adjustments made
 - This is necessary if you ever want to make changes to the finished product without starting over

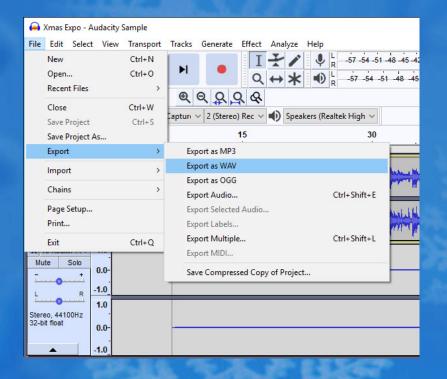








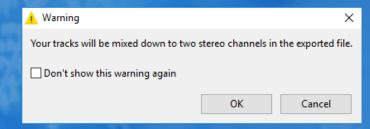
- From the Menu, select "FILE"
- Then select 'Export' and 'Export as WAV'
 - This will open a new dialog box where you can specify the directory and file name







- After selecting the file name, an initial warning may appear that the tracks will be mixed into two stereo channels in the exported file
 - You can acknowledge, as this is the desired result
 - You can also choose to prevent this warning in the future

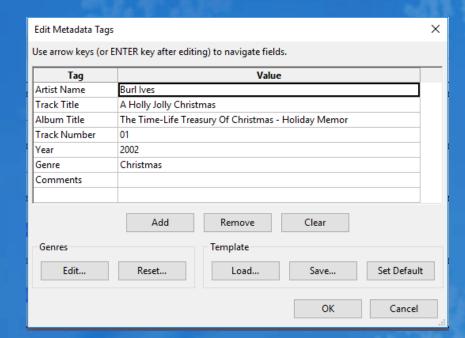




How to Create an Audio File (page 3)

- This will be followed by a dialog box which allows you to edit/change the Metadata for the resulting file
 - Once updated, select 'OK'

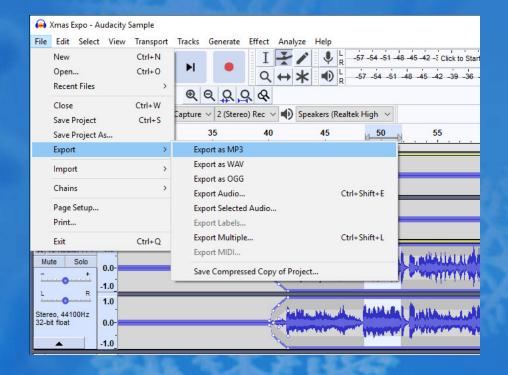
Audacity will now generate the selected audio file





How to Create an MP3 Audio File

- This is very similar, but with a few extra steps
- From the Menu, select "FILE"
- Then select 'Export' and 'Export as MP3'
 - This will open a new dialog box where you can specify the MP3 properties and file name





How to Create an MP3 Audio File (page 2)

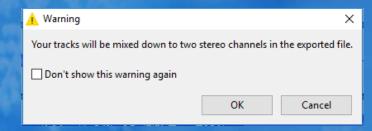
- The top half of the dialog box will be the same file menu structure and naming options we saw from the WAV example
- The lower portion of the dialog box will allow you to select different options and quality levels for your compressed file
 - Strongly recommend that you use the following settings:
 - 'Constant Bit Rate' & '128 kbps'





How to Create an MP3 Audio File (page 3)

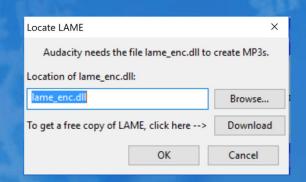
- After selecting the file name, the same warning may appear that the tracks will be mixed into two stereo channels in the exported file
 - You can acknowledge, as this is the desired result
 - You can also choose to prevent this warning in the future





How to Create an MP3 Audio File (page 4)

- If this is the first time exporting an MP3 file, you will need to tell Audacity where to find a copy of the LAME MP3 encoder
 - Because of software patents, Audacity cannot include MP3 encoding software or distribute such software from its own websites
 - Instead, they provide detailed instructions on how to download and install a free and recommended LAME third-party encoder
- If not already downloaded, select the 'Download' button and follow the Audacity instructions
 - Make note of, but do not change, the folder name where the software will be installed
- Once downloaded, select 'Browse...' and choose the newly installed folder



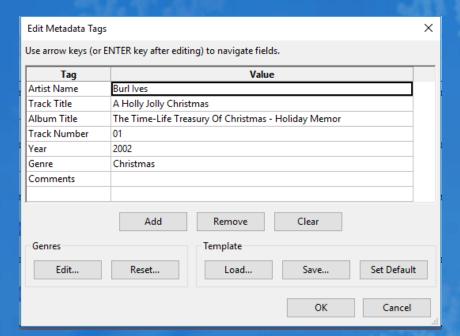
Locate LAME	×	
Audacity needs the file lame_enc.dll to create MP3s.		
Location of lame_enc.dll:		
C:\Program Files (x86)\Lame For Audaci	Browse	
To get a free copy of LAME, click here>	Download	
ОК	Cancel	



How to Create an MP3 Audio File (page 5)

- This will be followed by the dialog box allowing you to edit/change the Metadata for the resulting file
 - Once updated, select 'OK'

Audacity will now generate the selected audio file



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FINAL EXAM !!!!

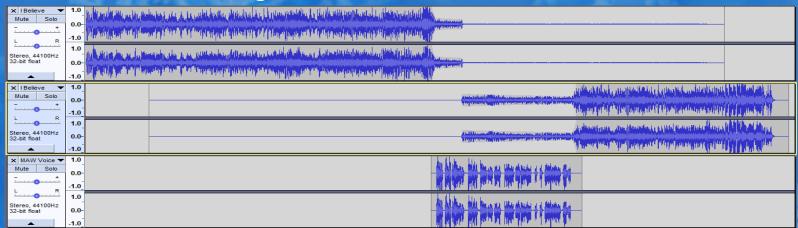
- You are working with a song that has a repetitive instrumental break lasting 28 seconds ...
- You want to record and insert a charity promotion over the instrumental section, but practice with the script indicates it's definitely going to be longer than 35 seconds ...

 Using what you've learned here, how would you accomplish this using Audacity?





- 1. Use audacity with your computer or other microphone to record & save your announcement, noting final duration
- 2. Edit the song, repeating the instrumental portion with sufficient duration for the announcement
- 3. Import the announcement audio file and position it at the appropriate portion of the project
- 4. Use the envelope controls to reduce the instrumental volume during the announcement







- When you open the application for the first time, there's a dialog window named "How to Get Help"
 - The first two links "Quick Help" and "Manual" point respectively to the "Getting Started" section and the front page of the Manual
- You can access the online version of the Manual http://manual.audacityteam.org/
- The Manual is installed if you get the Windows Installer or Mac DMG file, so no internet connection is needed
 - If you download the ZIP or the source code, you can still download and install the Manual

http://manual.audacityteam.org/man/unzipping the manual.html

The manual also includes tutorials on many specific subjects





File:

New File

Open File Ctrl + O
Close File Ctrl + W
Save File Ctrl + S
Exit Program Ctrl + Q
Export Audio Ctrl + Shift + E
Export Multiple Ctrl + Shift + L
Import Audio Ctrl + Shift + I

Ctrl + N

Editing:

Ctrl + D **Duplicate** Split Cut Ctrl + Alt + XDelete Ctrl + K Split Delete Ctrl + Alt + K Silence Audio Ctrl + L Trim Audio Ctrl + T Undo Ctrl + ZCtrl + Y Redo

Labels:

Add at Selection Ctrl + B

Add at Playback Ctrl + M

Copy Alt + Shift + C

Split Cut Alt + Shift + X

Split Delete Alt + Shift + K

Detach at Silence Alt + Shift + J

Region Selection During Playback:

Left [Right]

Tool Selection:

Selection Tool F1
Envelope Tool F2
Draw Tool F3
Zoom Tool F4
Time Shift Tool F5
Multi Tool F6

View:

Zoom In
Zoom Normal
Ctrl + 1
Zoom Normal
Ctrl + 2
Zoom Out
Ctrl + 3
Zoom Selection
Ctrl + E
Zoom Toggle
Shift + Z
Fit to Width
Ctrl + F

Fit to Height Ctrl + Shift + F Collapse Tracks Ctrl + Shift + C Expand Tracks Ctrl + Shift + X

Playback:

Unmute All

Play / Stop Space
Loop Play Shift + Space
Pause P
Stop/Set Cursor X

Ctrl + Shift + U

Mute All Ctrl + U

Play 1 second 1 Play to Selection B

Thank you for participating



 You can download this presentation from the 'Expo 2019' link on the 'How To' page of my website:

www.obewanproductions.com